



# AUSTIN CORNHOLE RULES

*Amended September 2017*

Thanks to all of you for deciding to play NAKID Social Sports! NAKID is a SOCIAL league - everyone is here to meet people, make friends and have lots of fun.

## I. Terminology

1. **Frame** - The pitching of 8 total bags by both teams
2. **Set** - Each set of frames that results in a winning team and losing team.
3. **Match** - The entire series of sets played in one night

## II. Teams and Players

1. All players must be registered and paid in full with NAKID Social Sports.
2. Team rosters shall be a minimum of 6 players and a maximum of 8 players.
  - a. Exceptions may be made as division needs require.
3. Teams shall have at least 3 players present to play a match. Players must rotate during or between sets and all players present must play in at least 1 set.
4. The same pair of players may not play 2 sets as pair.

## III. Match Format

1. Matches are limited to a total of 60 minutes. Teams will play up to 3 sets in that timeframe.
2. Match scores for team standings will be the sets won and lost for a match (i.e 3-0, 2-1, or 2-0).
3. Match and set ties are allowed.
4. A team that reaches 21 or more points and leads by at least 2 points at the end of a frame wins the set.
5. Points are awarded as follows: 1 point for a bag on the board and 3 points for a bag in the hole. Points cancel out and the points awarded to a team will be the net points at the end of a frame.
6. Matches are self-officiated. Questions can be addressed to the Division Manager on site.
7. There is no mercy rule. There is no busting or losing points. Sets are win-by-2.

## IV. Pitching

1. Starting pitchers will play rock-paper-scissors to determine who pitches first and second.
2. Each individual player will pitch 4 bags from one side during a turn. Players alternate pitches.
3. The team that scores in a frame pitches first the next frame. If no points are scored, the team that pitched first the previous frame pitches first again.
4. Each team may have up to 4 players per side.
5. Pitchers may stand parallel to the cornhole board. Neither foot may extend beyond the front of the board. Arms may extend beyond the front of the board.
6. Bags that hit the ground are dead. Any bag bouncing onto the board after hitting the ground shall be removed and not counted in scoring.